

ONLINE SUPPORT & IMMERSIVE LAB

● FOR EMERGING ARTISTS CREATING IN PUBLIC SPACE

Estimated reading time: 8 minutes

Audio format
(mp3)

Video
format

Large size font
double-line spaced

Different color
background

If you would need any other format, please contact us at insitu@lieuxpublics.com. We are open to discuss additional alternative formats and we will do our best to meet your needs.

ONLINE SUPPORT & IMMERSIVE LAB

● FOR EMERGING ARTISTS CREATING IN PUBLIC SPACE

IN SITU is the European platform for artistic creation in public space. It is led by Lieux Publics and gathers 27 international programmers that, for over 20 years, have been supporting more than 370 artists working in public space. PLATFORM 2025-2028 is a project co-funded by the European Commission's Creative Europe programme. You can access more information [on this link](#).

IN SITU is committed to diversity and inclusion as outlined in the IN SITU [diversity, equity and inclusion statement](#), and therefore IN SITU welcomes applications from all backgrounds.

Purpose of the call

This open call is for artistic proposals in development that have not yet premiered or toured, but are further progressed than the ideas stage. Selected European artists will have access to :

- **Online content to learn about artistic production related to art in public space**
- **An in-person immersive lab with learning and networking opportunities**

Timeline of the call

- Friday 31 October 2025
Opening of application forms
- Thursday 18 December 2025 12AM CET (midnight)
Deadline for application
- End of February 2026
Selection results

Application form



Eligibility criteria

1.

Artistic scope

Proposal of an artistic production in public space and non-conventional venues

2.

Emerging artists

Compliance with at least two angles of the definition available page 4

3.

Level of development of the projects

Proposal of an artistic production in development

4.

Geographical scope

Artists based in the European Union and in countries on the list of non-EU Participating Countries in the Creative Europe Programme, see page 4

5.

Language

Basic conversational English is required as it will be the main working language

→ More details on these criteria

● Artistic scope: public space-related projects

“Art in public space” embraces a broad diversity of artistic works, and indicates that this open call aims to identify artistic projects which:

- 1. seek real time interaction** and direct engagement with citizens, inhabitants, and public spaces;
- 2. adapt** to diverse European environments and contexts and related audiences;
- 3. are created for non-conventional and non-traditional venues** which means beyond the “black box”, traditional theatres and gallery spaces;
- 4. consider the particularities of presenting artistic work in public space** in all kinds of settings: urban, peri-urban, suburban, extra-urban, rural, natural contexts and/or landscapes etc.

This short explanation is not a restriction and the four points are an indication of the spirit of IN SITU projects. The richness of this multidisciplinary art scope is that it does not create new boundaries and limitations, but embraces all possible forms and disciplines.

To better understand the diversity of projects supported by IN SITU, have a look at the [*online catalogue of IN SITU artists*](#) selected through the open call #1 and the list of [*IN SITU partners*](#).

● Emerging artists

To be considered “emerging”, artists must fulfil two of the following angles.

Aesthetic emergence: innovative creative forms for presentations in public space.

Geographical emergence: local talents at the European level which means artists who never toured internationally as well as artists from European countries where art in public space is not strongly supported and recognised.

Generational emergence: a new generation of artists working in public space*.

● Level of development of the projects

This open call is for artistic proposals in development : that have not yet premiered or toured, but are further progressed than the ideas stage. As an indication, the call aims at identifying projects that would be presented to an audience around Summer 2027.

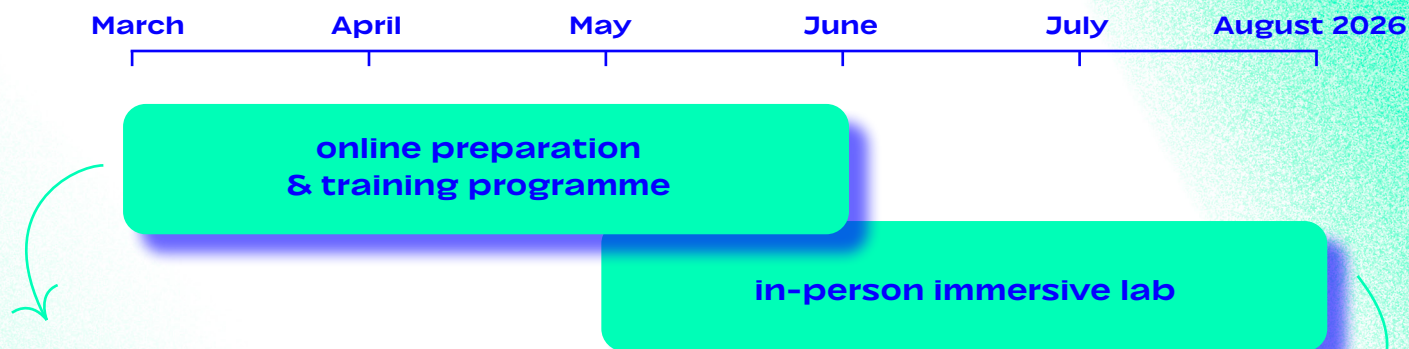
● Geographical scope

Applicants must be a resident in one of the 41 Creative Europe countries**.

* Please note that there is no age limit to apply.

** Albania, Austria, Armenia, Belgium, Bosnia-Herzegovina, Bulgaria, Croatia, Cyprus, Czech Republic, Denmark, Estonia, Finland, France, Georgia, Germany, Greece, Hungary, Iceland, Ireland, Italy, Kosovo, Latvia, Liechtenstein, Lithuania, Luxembourg, Malta, Moldova, Montenegro, The Netherlands, North Macedonia, Norway, Poland, Portugal, Romania, Serbia, Slovakia, Slovenia, Spain, Sweden and Tunisia and Ukraine.
Overseas Countries and Territories : Greenland (Denmark), French Polynesia (France), New Caledonia (France), Saint Barthelemy (France), St. Pierre and Miquelon (France), Wallis and Futuna Islands (France), Aruba (The Netherlands), Bonaire (The Netherlands), Curaçao (The Netherlands), Saba (The Netherlands), Sint Maarten (The Netherlands), Sint Eustatius (The Netherlands). Outermost Regions : French Guiana (France), Guadeloupe (France), Martinique (France), Mayotte (France), Reunion Island (France), SaintMartin (France), Azores (Portugal), Madeira (Portugal), Canary Islands (Spain).

Concretely: what will the selected artists benefit from?



1. Online content to learn about artistic creation in public space at the European level, including:

- Three online support sessions with *On the Move** (one hour each)
- Four peer-to-peer exchange sessions with experienced IN SITU artists (from one to two hours each)
- Short videos and online webinars to learn from IN SITU programmers and artists (between two and three hours of online content)

* *On the Move* is a network providing resources for artists and culture professionals who want to work internationally.

Practical information on the labs

The costs covered for the participation in the immersive lab include: a writing aid fee of 1500€ including taxes, plus travel up to 300€ roundtrip for air travel, meals, and accommodation. Maximum two artists from a collective can attend a lab, and they should apply as a duo in the application form. The dates of the five labs will be as follows:

- Immersive Lab #1: 6-11 May 2026
- Immersive Lab #2: 26-31 May 2026
- Immersive Lab #3: 8-13 June 2026
- Immersive Lab #4: 22-27 June 2026
- Immersive Lab #5: 3-8 August 2026

2. An immersive lab is an artistic seminar designed for IN SITU emerging artists to provide food for thoughts to nourish their artistic projects. These six-day gatherings take place during an event or festival hosted by one of the IN SITU partners and bring together around 15 artists at a time. They are guided through a programme to:

- Participate in workshops around topics related to art in public space
- Benefit from the expertise and experience of IN SITU programmers
- Connect with other artists and professionals
- Discover the context of an IN SITU programmer and attend performances
- Present their project in front of a panel of international programmers

What could happen next?

Through this open call, the PLATFORM programme commits to offering access to online content and one immersive lab. It offers resources to nurture the projects selected, and opportunities to connect with artists and programmers, as seeds planted to support the development of artistic projects.

To do so, one of the objectives of PLATFORM is to give visibility to artistic projects during the creation process, especially amongst international professionals. It is thought as a springboard to help artists find the support to go through the production of their work.

IN SITU will then directly support around 10 of the selected projects with production residencies. At the end of this process, a FOCUS event will take place in August 2027 in the context of the HAPU festival, Pristina, Kosovo, organised by ODA Teatri, that will present artistic projects co-produced by IN SITU.

IN SITU values

IN SITU particularly welcomes applications which address the values of inclusion and environmental sustainability.

● Inclusion

Culture setting

IN SITU is committed to diversity and inclusion as outlined in the IN SITU [diversity, equity and inclusion statement](#). IN SITU follows the social model of disability*, which means we are committed to removing any barriers that people may face in the application and later on during the implementation of the project. We welcome applications from a range of underrepresented groups and will work with them to provide the best possible access to the programme.

Access needs

If you have any access needs that might prevent you from applying to this open call, please contact insitu@lieuxpublics.com.

If needed, the application format can be adapted. Videos or other alternative formats are accepted. If you want to use an alternative format, please contact us (insitu@lieuxpublics.com).

Language

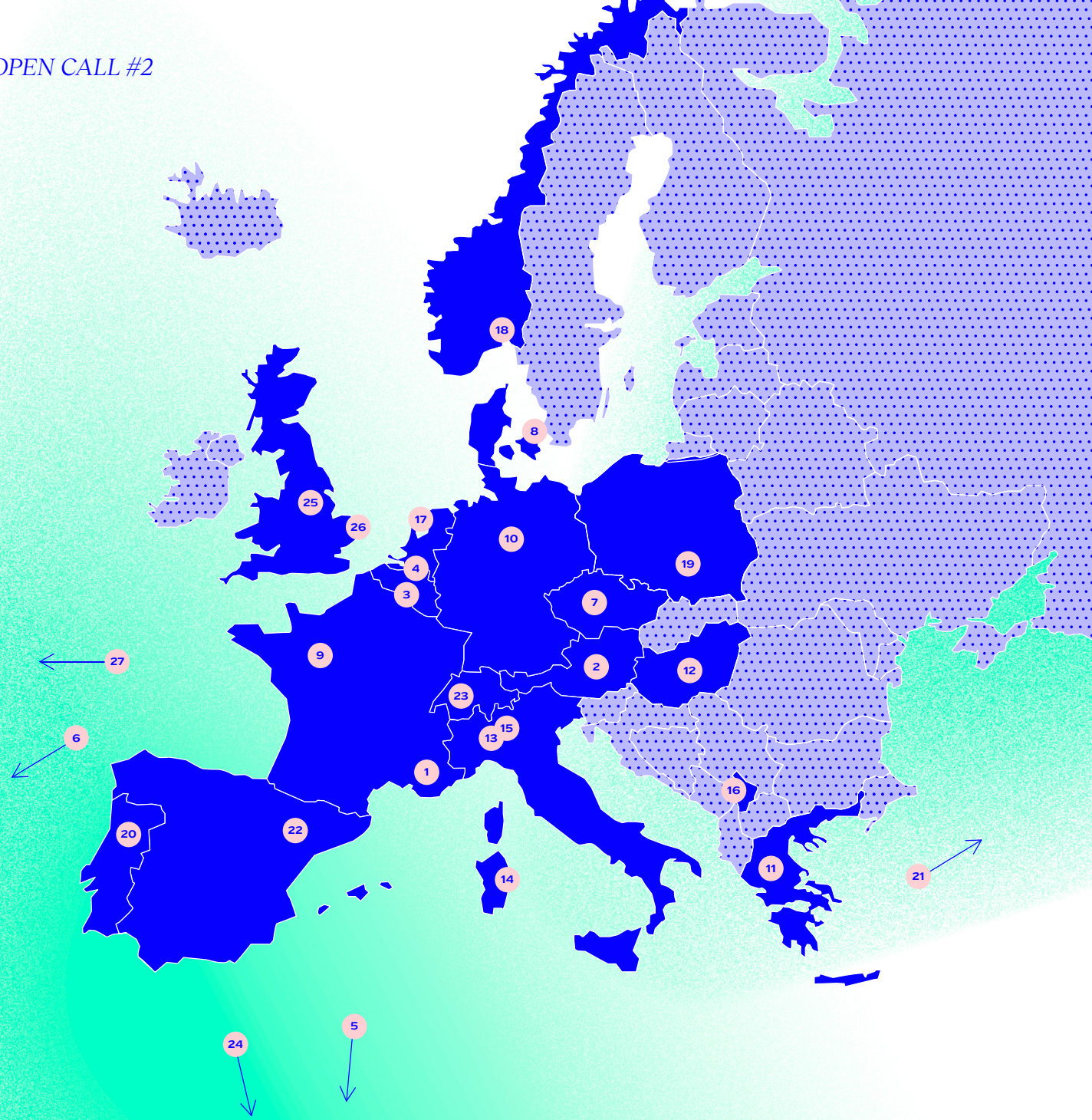
All processes of IN SITU are carried out in English, including application, contract, online and in-person activities and IN SITU currently does not offer live translation. However, language skills are not rated in the project evaluation and a group spirit is always present in the meetings to ensure participants feel comfortable when they communicate in their non-native language.

● Sustainability

In a world facing environmental and societal transitions, attention will be paid to the artists including ecological sustainability in their practice, concept or process. IN SITU endorses the definition of green mobility** proposed by On the Move. Artists demonstrating consciousness and/or addressing sustainability in the ways of production, the content and/or the implementation will be given particular attention.

* You can find out more about this notion by watching this [short video](#) by Unlimited, credit: Joel Simon

** Green mobility is understood in a holistic way. It not only considers the means of transportation used by artists and culture professionals but also the contexts in which artists and culture professionals are evolving, the reasons behind their mobility, and the impacts of what is done at their destination and upon return to their local context. Green mobility is a collective responsibility, involving both those who benefit from mobility and those who financially support it, and must take into account the social, political, economic, infrastructural, environmental and ethical dimensions that frame it.



IN SITU partners in Europe & beyond

- | | | |
|--|------------------------------------|--|
| 1 LIEUX PUBLICS
• FRANCE | 8 METROPOLIS / KIT
• DENMARK | 15 ZONA K
• ITALY |
| 2 LA STRADA GRAZ
• AUSTRIA | 9 ATELIER 231
• FRANCE | 16 ODA TEATRI
• KOSOVO |
| 3 CIFAS
• BELGIUM | 10 BILDSTÖRUNG
• GERMANY | 17 OREOL FESTIVAL
• THE NETHERLANDS |
| 4 PROVINCIAAL DOMEIN
DOMMELHOF
• BELGIUM | 11 EYE'S WALK FESTIVAL
• GREECE | 18 ØSTFOLD INTER-
NASJONALE TEATER
• NORWAY |
| 5 COLLECTIF ACMUR
• BURKINA FASO | 12 ARTOPOLIS
• HUNGARY | 19 URBAN CULTURE INSTITUTE
CITY OF WEAVES
• POLAND |
| 6 CIELOS DEL INFINITO
• CHILE | 13 BASE MILANO
• ITALY | 20 BÚSSOLA
• PORTUGAL |
| 7 ČTYŘI DNY / FOUR DAYS
• CZECH REPUBLIC | 14 TEATRO DI SARDEGNA
• ITALY | 21 PROJECT DARI
• SOUTH KOREA |
| | | 22 FIRATÄRREGA
• SPAIN |
| | | 23 CCHAR
• SWITZERLAND |
| | | 24 L'ART RUE
• TUNISIA |
| | | 25 FREEDOM FESTIVAL
• UK |
| | | 26 NORFOLK & NORWICH
FESTIVAL
• UK |
| | | 27 FLYNN CENTER
• USA |

Application form

You must apply through the online application form.
The [word version](#) is here only to help you prepare.

If you would like to make a video or audio application for accessibility needs, please follow these short guidelines to help us monitor your application:

- **upload one video or audio file of less than five minutes**
- **read out the questions before answering them**

If you require to apply with other formats for accessibility needs (such as offline formats), you must get in touch with IN SITU to arrange alternative application formats.

Reminder. Before applying, please make sure you fulfil the five main criteria:

- 1. Public space-related project**
- 2. Artistic emergence**
- 3. Project in development**
- 4. Geographical scope**
- 5. Language**

See page 3 and 4 of the open call for further details.

● You still have questions on the call?

The IN SITU coordination team organises online information sessions for you to better understand the spirit of IN SITU, the functioning of the PLATFORM and the objectives of the open call :

Thursday 13 November 2025, 11:30am CET

If you are planning to join, please register on [this link](#).

Tuesday 25 November 2025, 2:30am CET

If you are planning to join, please register on [this link](#).

You can also consult our [Q&A section](#).

For any questions that are NOT answered on this page, please contact the IN SITU coordination team at insitu@lieuxpublics.com with “OPEN CALL#2” in the title of the email.

1. General information

- A. Name of the collective/company if any
- B. Name(s) of the artist(s)
Collectives can apply and can name up to two artists taking part in the creation process and whom would be invited in the immersive labs if selected.
- C. Pronouns of the artists
- D. Age of the artists
- E. Title of the artistic project
- F. Main discipline(s) of the artistic project
Indicate up to three disciplines to which your project relates. Drop down menu: Dance, Circus, Theater/ Performance, Visual art, Music, Digital art Community art, Other, please specify.
- G. Country of residence
- H. Country of origin
If different from country of residence
- I. Total number of creations for public space produced so far
Please include a list of projects created with titles and dates of premiere.
- J. Links to videos, photos, and portfolio of your project
No more than four links. Please make sure the links are fonctionnal, do not expire and do not require a password.
- K. Website of the artist/company

2. What is the artistic project you are applying with?

Please describe the artistic project and try to be as concrete as possible.

Word limit: 400 words

3. How does your work relate to public space?

Word limit: 100 words

4. Why and how would you define yourself as an emerging artist?

Word limit: 150 words

5. What is the level of development of the project you are applying with?

Word limit: 100 words

6. Could you briefly list your current needs to enable the development of your project at the European level?

For instance, what kind of people would you like to meet? What topics would you like to address? What kind of support are you looking for? How many production residencies would you need to produce your project?

Word limit: 150 words

7. Could you briefly describe how your project could adapt to different contexts and audiences?

Word limit: 100 words

8. If you already have partners supporting the project, could you provide a list and the kind of support they give?

This question is optional

Word limit: 100 words

9. Could you briefly describe the operational and administrative structure that will support the project, if any?

This question is optional

Word limit: 100 words

10. What is the scale of the project? To help us understand the scale you can answer the following questions. What is the size of the audience?

What is the provisional budget? How many artists/performers are involved?

11. Is there anything else you would like to share?

This may include telling us about your access needs. We will keep this information confidential and anything you share will not affect your application to the programme.

Word limit: 50 words

www.in-situ.info